

Jian Godito

Front-end Developer

CONTACT

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PROFILE

Front-end Developer with 4.5 years of experience building responsive web applications using React.js and TypeScript. Skilled in developing scalable user interfaces, integrating APIs, optimizing performance, and implementing real-time updates with WebSocket for iGaming and CMS platforms.

WORK EXPERIENCE

- HPL Game Design - Front end web developer** 2026
 - Developed responsive playable ads, e-commerce ads, and 2D/3D games using React.js, Phaser.js, Babylon.js, Three.js, TypeScript, and Tailwind CSS.
 - Collaborated with cross-functional teams using ClickUp, Slack, and Discord to deliver high-quality features on schedule.
 - Tested and optimized applications across mobile and tablet devices using AppLovin to ensure performance and responsiveness.
 - Leveraged AI tools, including Codex and Claude Code, to accelerate development, improve code quality, and increase productivity.
- Globalx Digital Corp - Front end developer** 2025 - 2026
 - Developed a PAGCOR-compliant iGaming platform using React.js and Next.js with real-time features.
 - Led front-end architecture, code reviews, mentoring, and technical documentation.
 - Implemented Playwright end-to-end testing to improve cross-browser compatibility and application stability.
 - Built an admin dashboard and deployed applications on AWS (EC2, S3) for scalable operations and file storage.
- Euro Exim Business Management - Fullstack developer** 2025
 - Built responsive user interfaces using Next.js, HeroUI, and Tailwind CSS.
 - Developed and maintained admin systems with seamless API integration and optimized application performance.
 - Created a WordPress landing page to extend the platform's front-end presence beyond the core application.
 - Deployed and managed applications on AWS (EC2, S3), handling server hosting and file storage, including user-uploaded assets.
- FunJ software development - Front end developer** 2024 - 2025
 - Built and maintained responsive web applications for desktop and mobile (H5) platforms.
 - Developed landing pages that redirected users to platform-specific experiences.
 - Created and maintained admin interfaces using React.js and Ant Design to deliver a consistent and intuitive user experience.
- Philtech Info Services Inc. - Front end developer** 2023- 2024
 - Led the migration of a legacy Nuxt.js application to Next.js, improving performance and maintainability.
 - Implemented Redux, React Hook Form, and Tailwind CSS to build scalable, responsive, and maintainable front-end solutions.
 - Enhanced SEO and application performance while collaborating with cross-functional teams to deliver features on schedule.
 - Managed development workflows and task tracking using Jira.

Vavasoftware Corp. - Front end developer

2022- 2023

- Maintained and optimized responsive web applications using Vue.js and Bootstrap.
- Developed a WordPress landing page and collaborated with the team using Bitbucket for version control.
- Managed deployments to UAT and FAT environments through Jenkins CI/CD pipelines.
- Worked in an Agile Scrum environment, participating in sprint planning, daily stand-ups, and progress tracking.

Dynamic Strategy - Front end developer

2021

- Developed and maintained front-end features with a focus on performance, scalability, and user experience.
- Built responsive admin (CMS) interfaces using React.js and Ant Design while integrating REST APIs with backend services.
- Collaborated with QA to identify and resolve issues, ensuring application quality and stability.
- Worked in an Agile environment and managed deployments to UAT and FAT environments.

EDUCATION

BACHELOR OF SCIENCE IN INFORMATION TECHNOLOGY

2018 - 2022

Systems Technology Institute - STI

SKILLS

- **Frontend:** ReactJS, NextJS, Typescript, Javascript, HTML, CSS, Tailwind CSS, Ant Design
- Backend:** Php, NodeJS, Fastify, ExpressJS, Supabase, Firebase
- Database:** MongoDB, PostgreSQL
- Tools & Platform:** Docker, AWS, Git, Github, Codex, Claude Code
- Testing:** Playwright

PROJECTS

○ HPL Game Design - Playable/Ecommerce ADS

- Developed interactive 2D/3D playable ads using Vite, React.js, Phaser.js, and Tailwind CSS. Converted Figma mockups into pixel-perfect, single-file playable ads by implementing UI assets, animations, and gameplay mechanics. Optimized performance, responsiveness, and code quality to meet advertising platform requirements and ensure a seamless user experience.

○ Globalx Digital Corp - Karera.Live

- Developed and maintained a responsive online casino platform using React.js, delivering intuitive and user-friendly interfaces across desktop and mobile devices. Optimized application performance and integrated real-time game and wallet updates to provide a seamless, low-latency player experience while ensuring cross-browser compatibility and scalability.

○ FunJ software development - Landing Page Lists

- Collection of responsive landing pages for web and H5 platforms, this is a collaboration with my other colleagues to built this H5/Web platforms

○ Philtech Info Services Inc - Filbet

- Developed a mobile-responsive online casino platform featuring betting, slots, and chess games. Collaborated with international developers, designers, and project managers to deliver features efficiently while conducting code reviews, maintaining technical documentation, and performing testing to ensure code quality and application stability.